

TYR'S SPEARS

Tyr was the Old Norse god of war and carried a spear as his weapon. The name is not to remind people of war but to remind people of the old Viking Gods, which all had a symbolic value to the Vikings.

The game is a giant version of the famous game of Mikado. It consists of 30 spears, which are marked with different colors to indicate their number of points (see the point system below).

The game consists of 7 yellow spears, 7 red, 7 blue, 8 green and 1 spear with black colors - a total of 30 spears.

You can read more about the vikings and the viking gods or download Burgundar game rules from www.burgundar.com

Objective of the game To slide out as many spears as possible without the stack collapsing or the spears starting to roll.

How to Play First you gather all the spears in an upright position. Then you let the spears fall to the ground, so that they form a complex pattern of spears lying on top of each other. It is important that the surface on which you play is even, so that the spears do not roll unless you touch them.

You remove all the spears either with your hands or feet until you get the black one, with which you can use to lift up the others. An easy way to lift the spears without making them roll is to press down at one end where the spear is pointy.

For each type of colored spear you remove, without any of the other spears moving, you will get a certain number of points. The point system is as seen below:

7 Yellow spears = 1 points
7 Red spears = 10 points
7 Blue spears = 5 points
8 Green spears = 2 points
1 Black spears = 25 points

Safety Leave plenty of space around the game to allow the spears to fall.

Children should be supervised during play
Children under 8 years must play with adult supervision due to the very pointy spears.

When stored away keep it closed with the safety lit and inaccessible for small children.



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